



GPU Computing in the Cloud. A future of HPC?

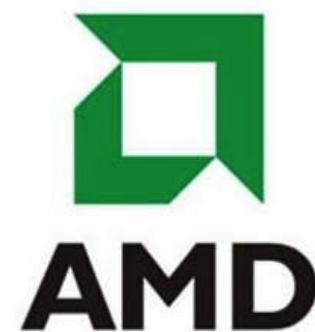


Lukasz Miroslaw, Ph.D.
CEO
Vratis LTD

3rd PRACE Meeting, Stockholm, 27-28.03.2011

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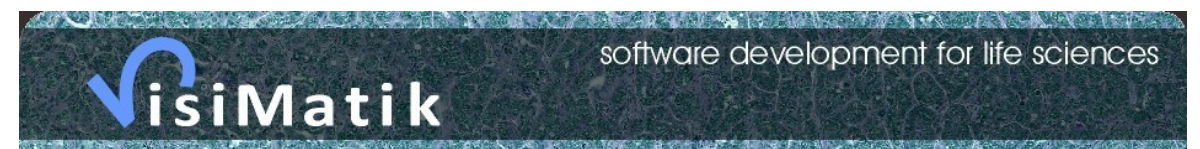
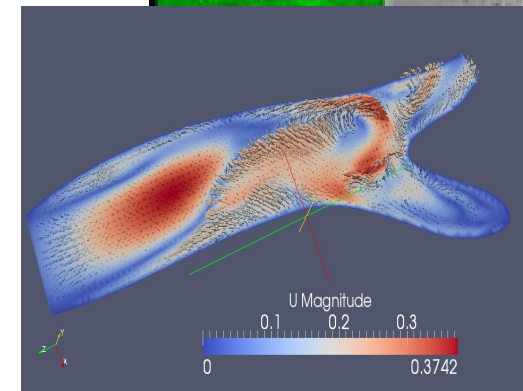
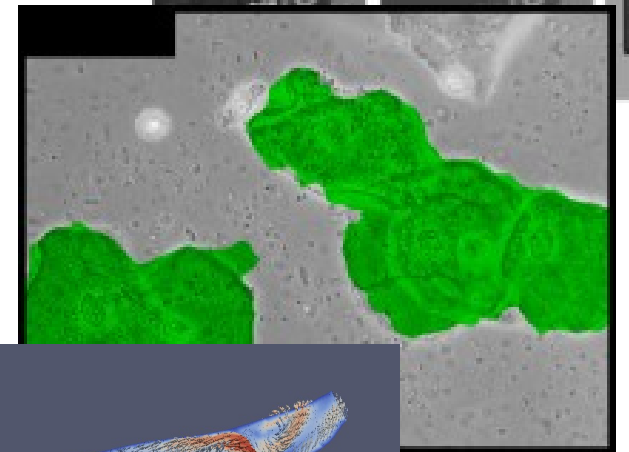
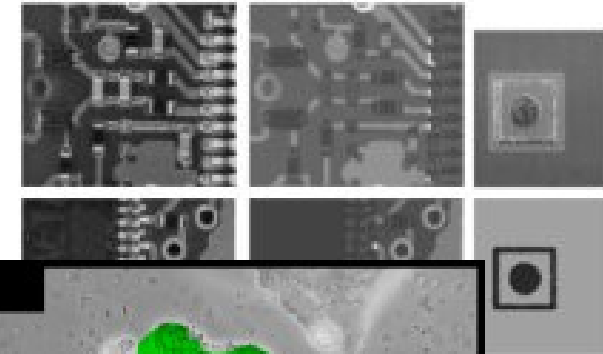
- A few words about Vratis and SpeedIT technology.
- GPU Computing in the cloud from SME perspective.





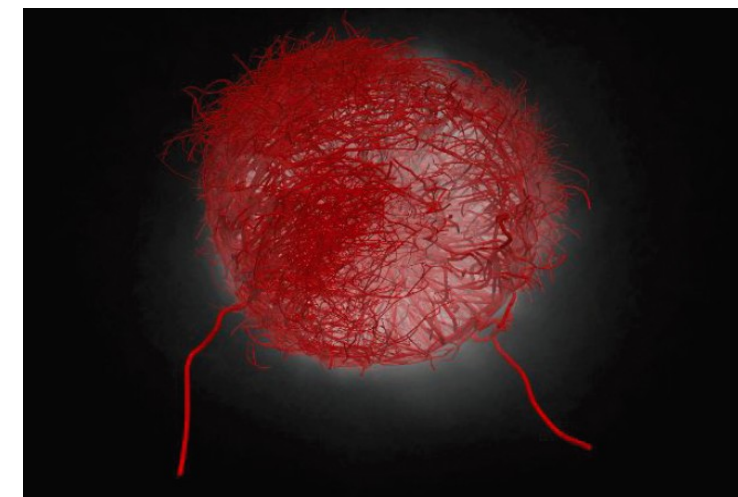
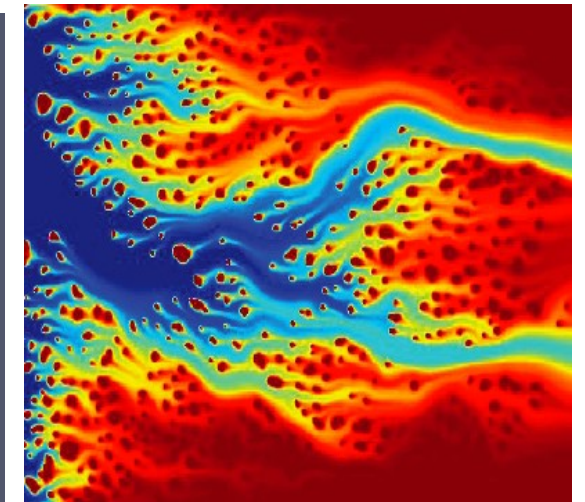
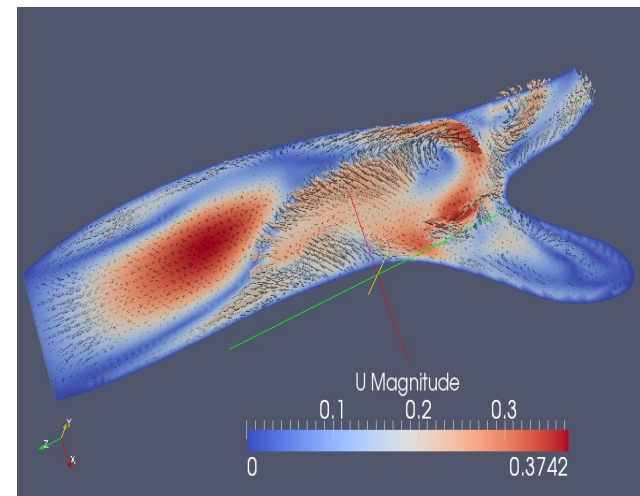
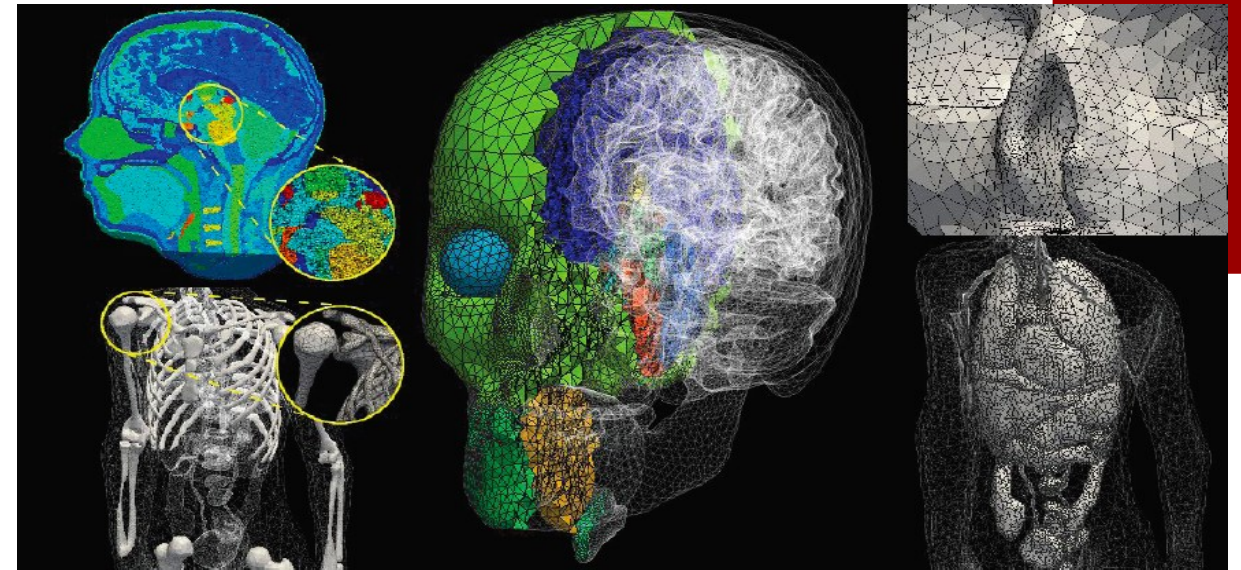
Vratis

- Founded in 2006 as spin-off of Wroclaw University Of Technology.
- Main activity : image processing, data mining and pattern recognition in biology, medicine and industry, **hardware acceleration in science.**
- Collaboration
 - SlidePath Ltd. (Digital Pathology)
 - Visimatik Ltd., ETH Zurich (Image Processing)
 - Engys, IT'IS Foundation, Accelereyes (**SpeedIT**)

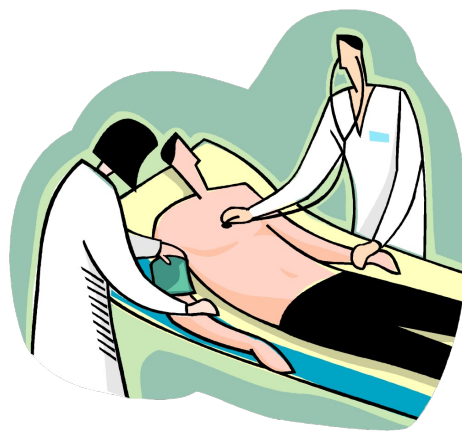
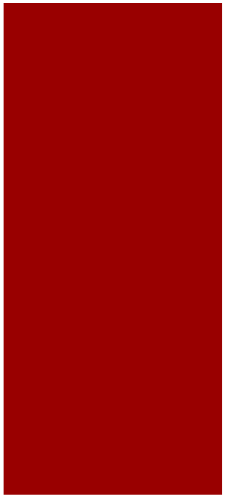




- Product released in 2009.
- Objective: hardware acceleration of Computational Fluid Dynamics (CFD) simulations.
- Motivation: time, cost and size constraints of HPC systems.
 - Typical simulations need > 16 GB space
 - Hospitals have no infrastructure for expensive clusters and supercomputers.
 - Typical duration of patient-specific simulations: several days or weeks.



SpeedIT Cloud

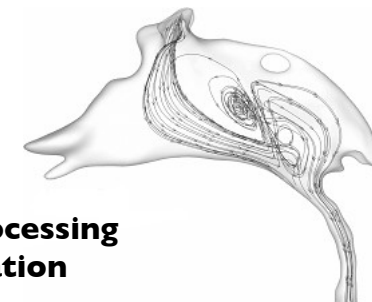
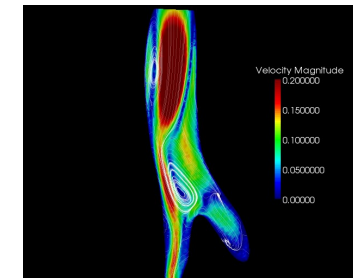


Data acquisition (MRI, CT)
Determination of the geometry

**Proposed solution: hardware accelerator
that can be placed close to the patient.**



Model building
Solving of PDE Equations



Post-processing
Visualisation

Partners:



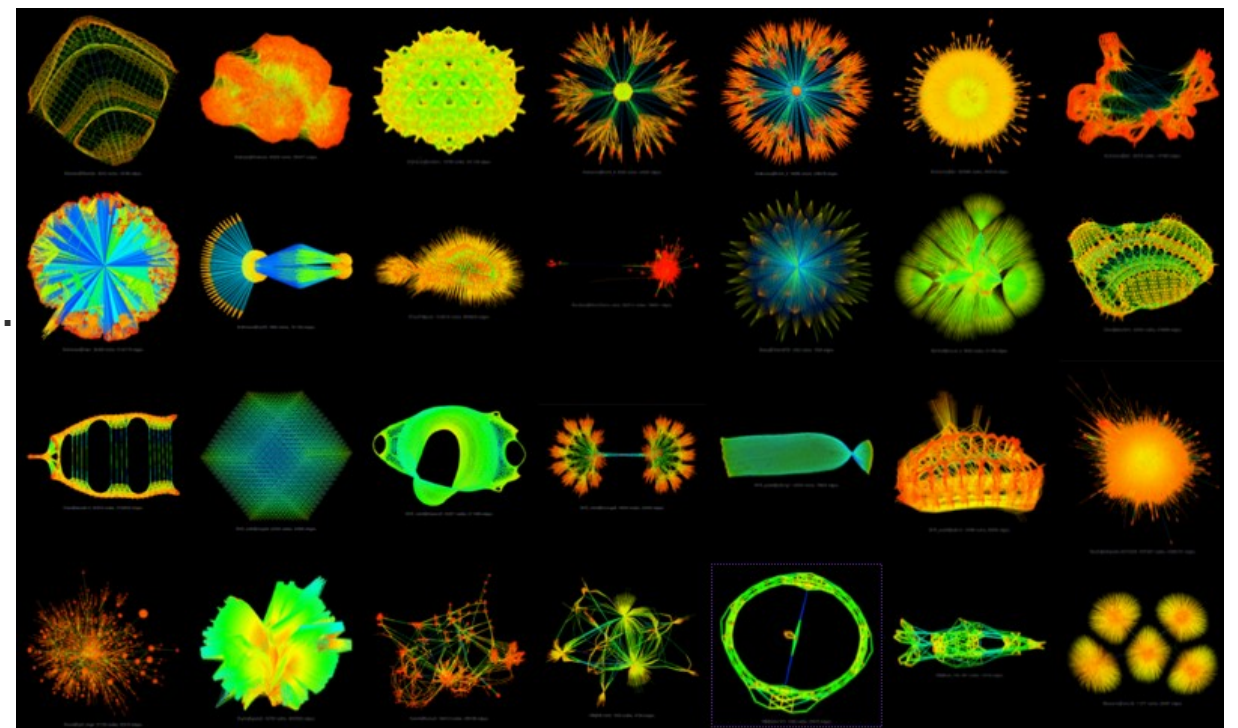
SpeedIT Toolkit

- GPU-based library of iterative solvers commonly used in CFD simulations:

- BiCGSTAB for non-symmetric matrices.
- CG for symmetric matrices.
- Preconditioners: diagonal, complex operations.
- OpenFOAM plugin that supports multi-gpu systems.
- Classic and eXtreme version.

- Testing environment:

- The University of Florida Sparse Matrix Collection
- and matrices from our CFD problems
- single & double precision, CSR matrix format,
- performance with & without transfer times
- GPU GTX 275, CPU Intel Core 2 Quad 2.66 GHz



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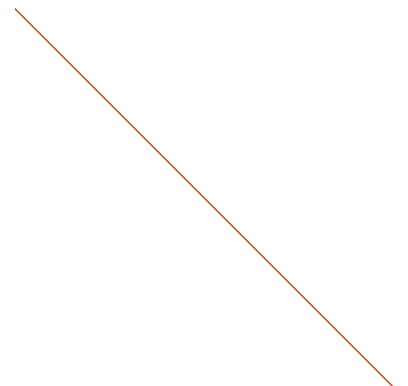
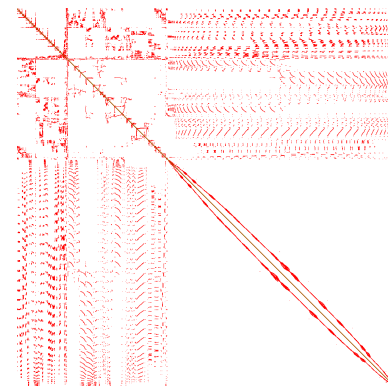
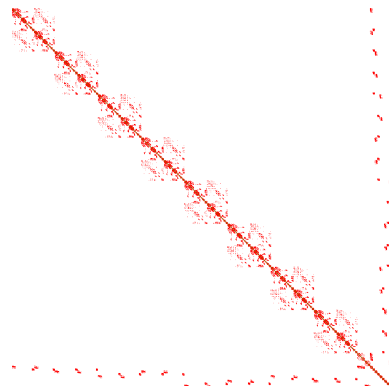
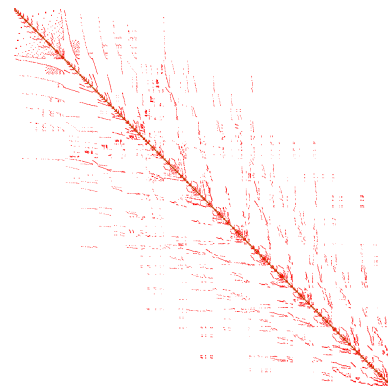
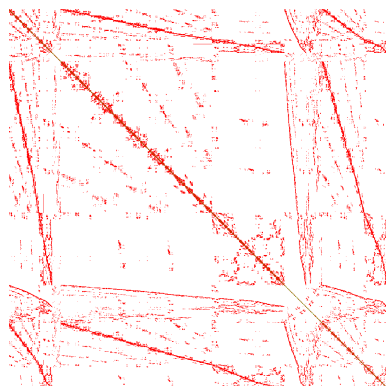
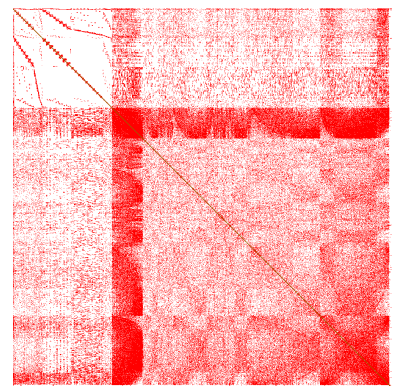
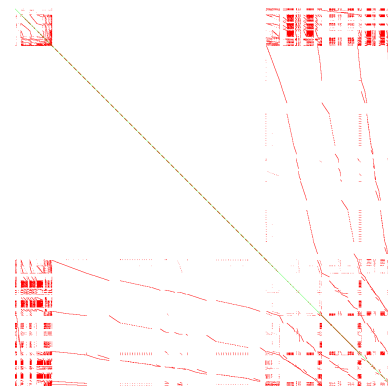
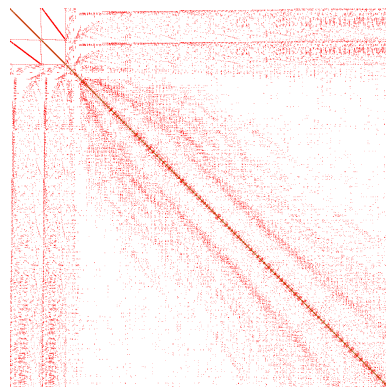
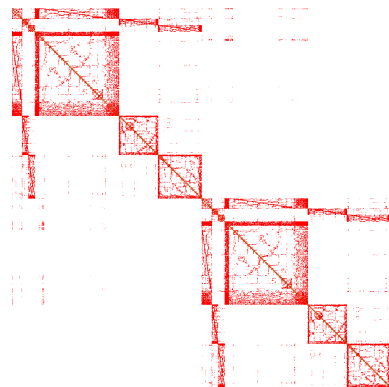
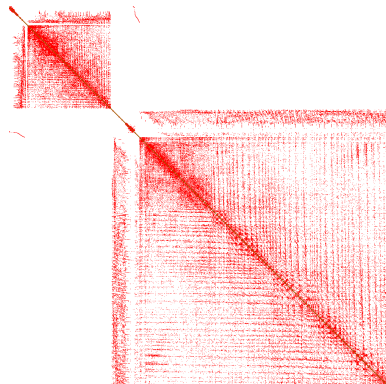
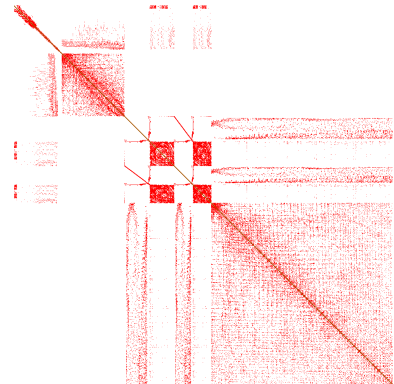
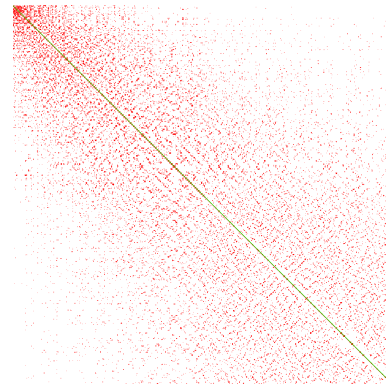
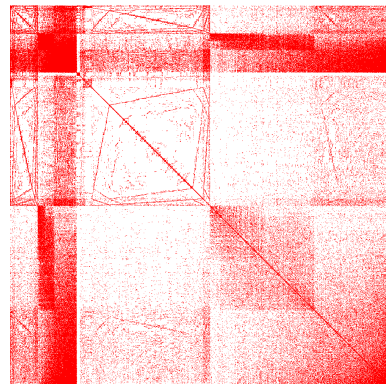
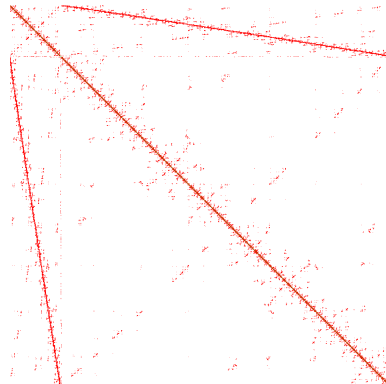
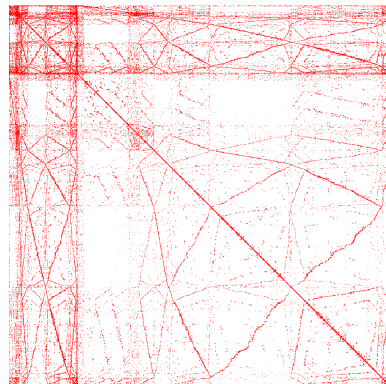
Test matrices



Matrix name	Number of nonzero elements	Number of rows	Memory double precision [MB]	Memory single precision [MB]
af_shell10	52672325	1508065	608,54	407,61
apache1	542184	80800	6,51	4,44
audikw_1	77651847	943695	892,25	596,04
bmw3_2	11288630	227362	130,06	86,99
bmwcra_1	10644002	148770	122,38	81,77
bone010	71666325	986703	823,92	550,53
bone010_M	23888775	986703	277,15	186,02
boneS10	55468422	914898	638,28	426,68
boneS10_M	18489474	914898	215,09	144,55
cage14	27130349	1505785	316,23	212,73
crankseg_1	10614210	52804	121,67	81,18
crankseg_2	14148858	63838	162,16	108,19

Matrix name	Number of nonzero elements	Number of rows	Memory double precision [MB]	Memory single precision [MB]
F1	26837113	343791	308,44	206,06
Freescape1	18920347	3428755	229,61	157,43
hood	10768436	220542	124,08	83,00
inline_1	36816342	503712	423,25	282,81
ldoor	46522475	952203	536,04	358,57
msdoor	20240935	415863	233,23	156,01
nd12k	14220946	36000	162,88	108,63
nd24k	28715634	72000	328,90	219,36
p029_66k_run9	10646210	323029	123,07	82,46
run20	3928604	165911	45,59	30,61
test_nliter	24271103	713969	280,48	187,90

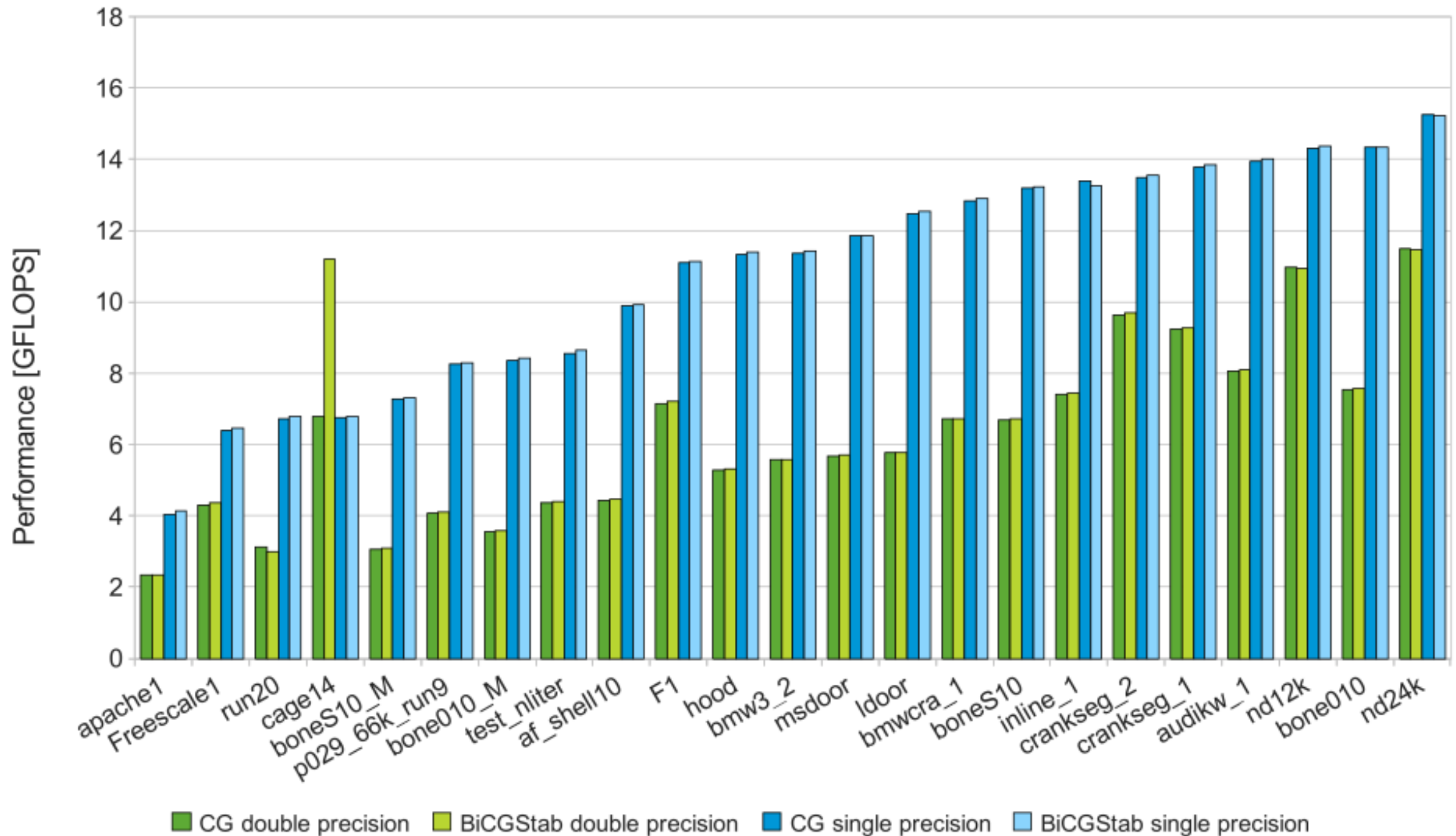
Test matrices



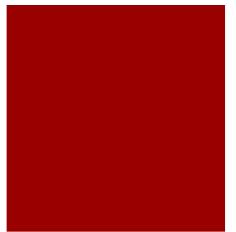
Iterative solvers



Solver performance without CPU/GPU data transfer



Iterative solvers



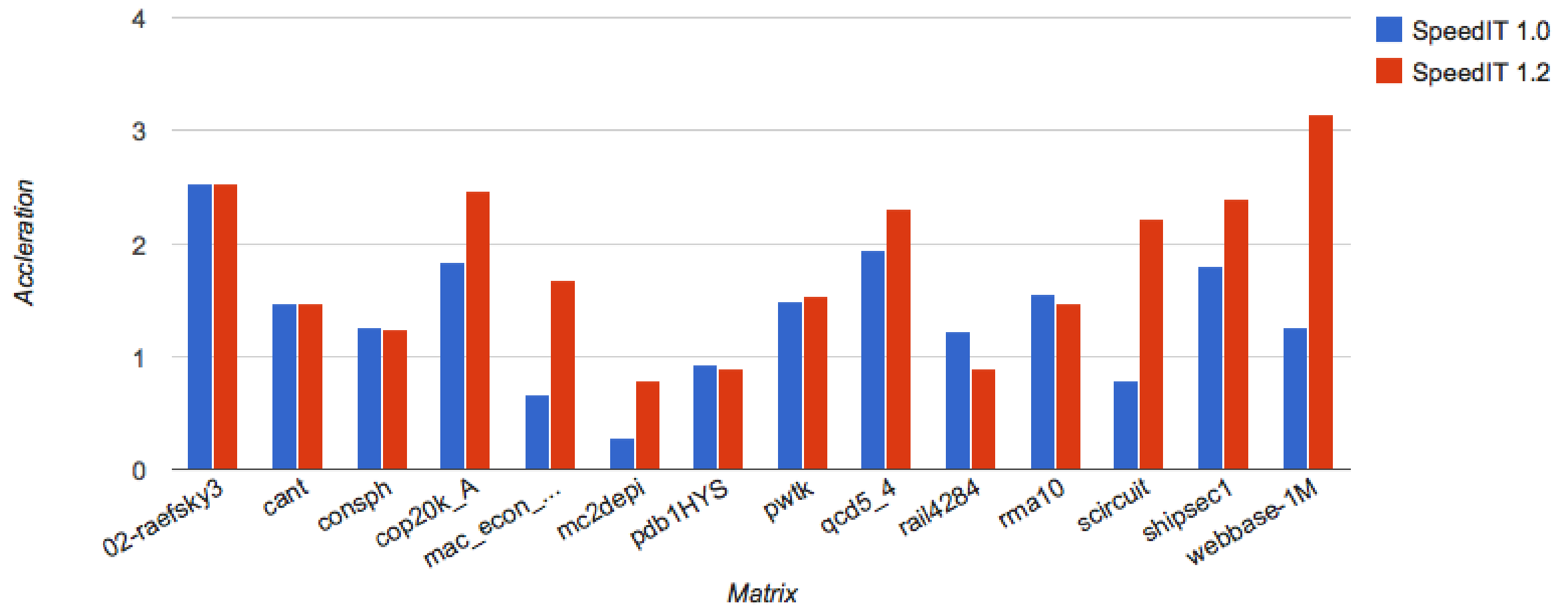
Matrix name	CPU implementation			SpeedIT Extreme: si_cdcsrbiqstab			Speedup
	Number of iterations	Final tolerance	Time [s]	Number of iterations	Final tolerance	Time [s]	
apache1	2014	2,88E-11	18,37	2157	5,17E-11	3,51	5,24
bone010_M	33	9,72E-11	9,09	33	9,72E-11	1,45	6,28
boneS10_M	32	7,13E-11	7,56	32	7,13E-11	1,32	5,73
cage14	12	1,10E-11	4,83	10	4,41E-11	0,89	5,41
crankseg_2	545	9,48E-11	67,39	1332	6,83E-11	8,11	8,31
F1	4396	2,88E-11	1339,59	5516	9,97E-11	87,4	15,33
hood	6165	7,67E-11	686,86	9811	9,72E-11	86,99	7,9
run20	615	9,69E-11	30,76	635	7,41E-11	4,23	7,27

SpeedIT 1.2 vs. CUDA 3.2



Acceleration vs. CUSPARSE

February 2011

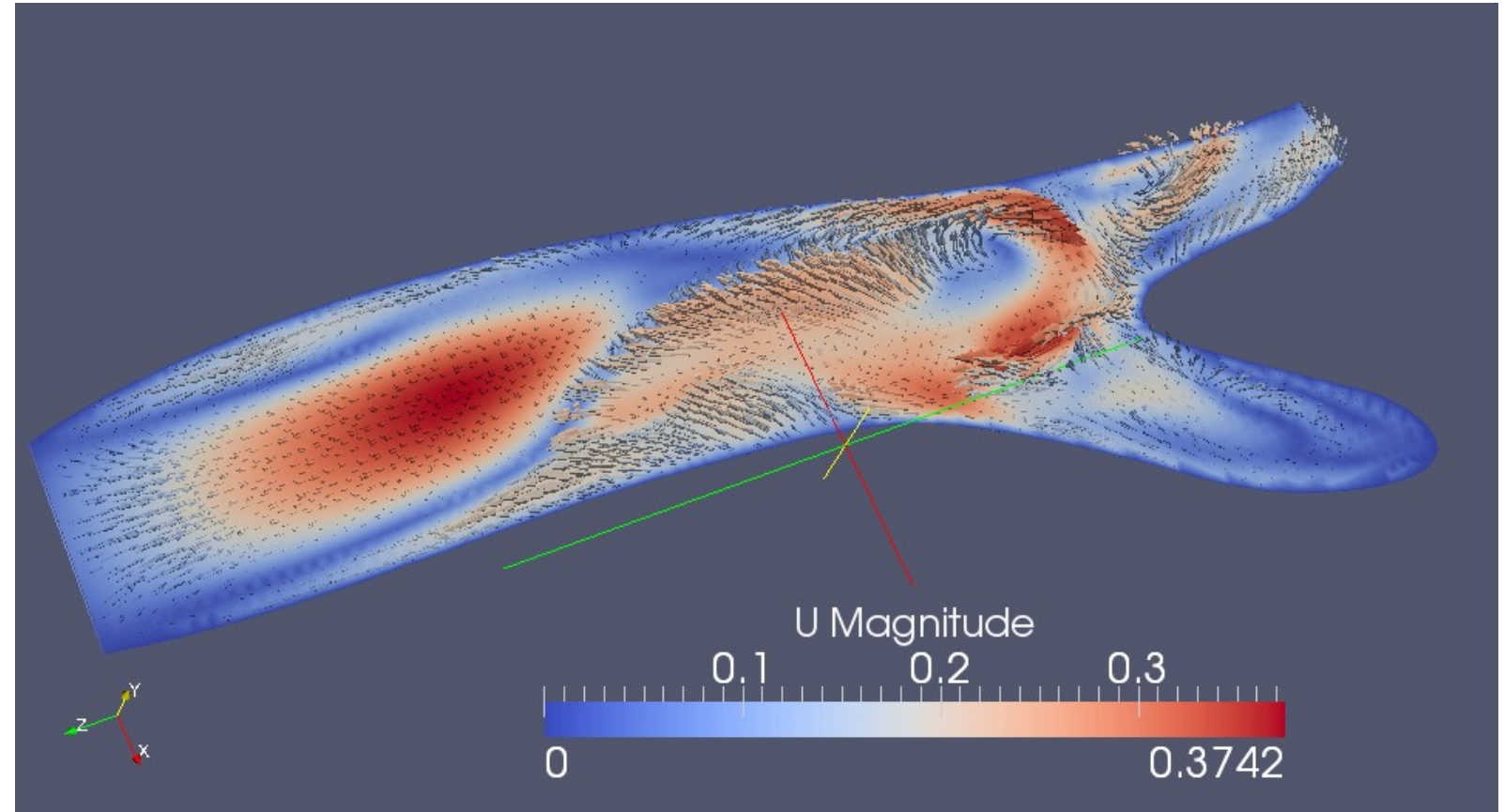
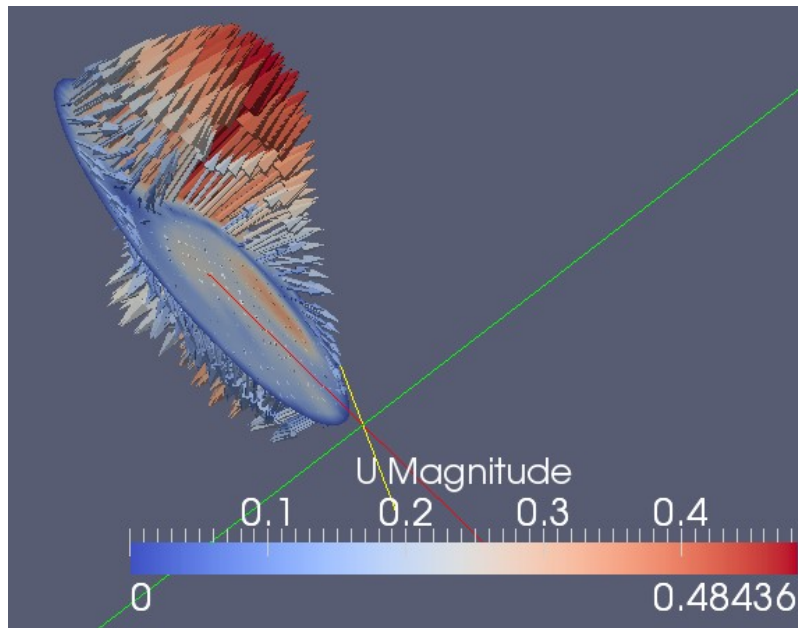
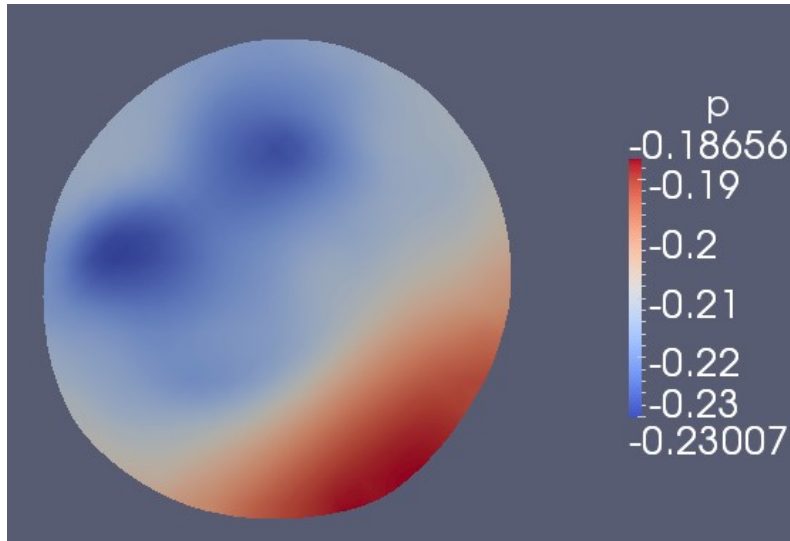
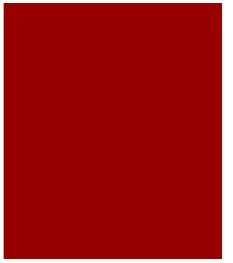


CUSPARSE developed by



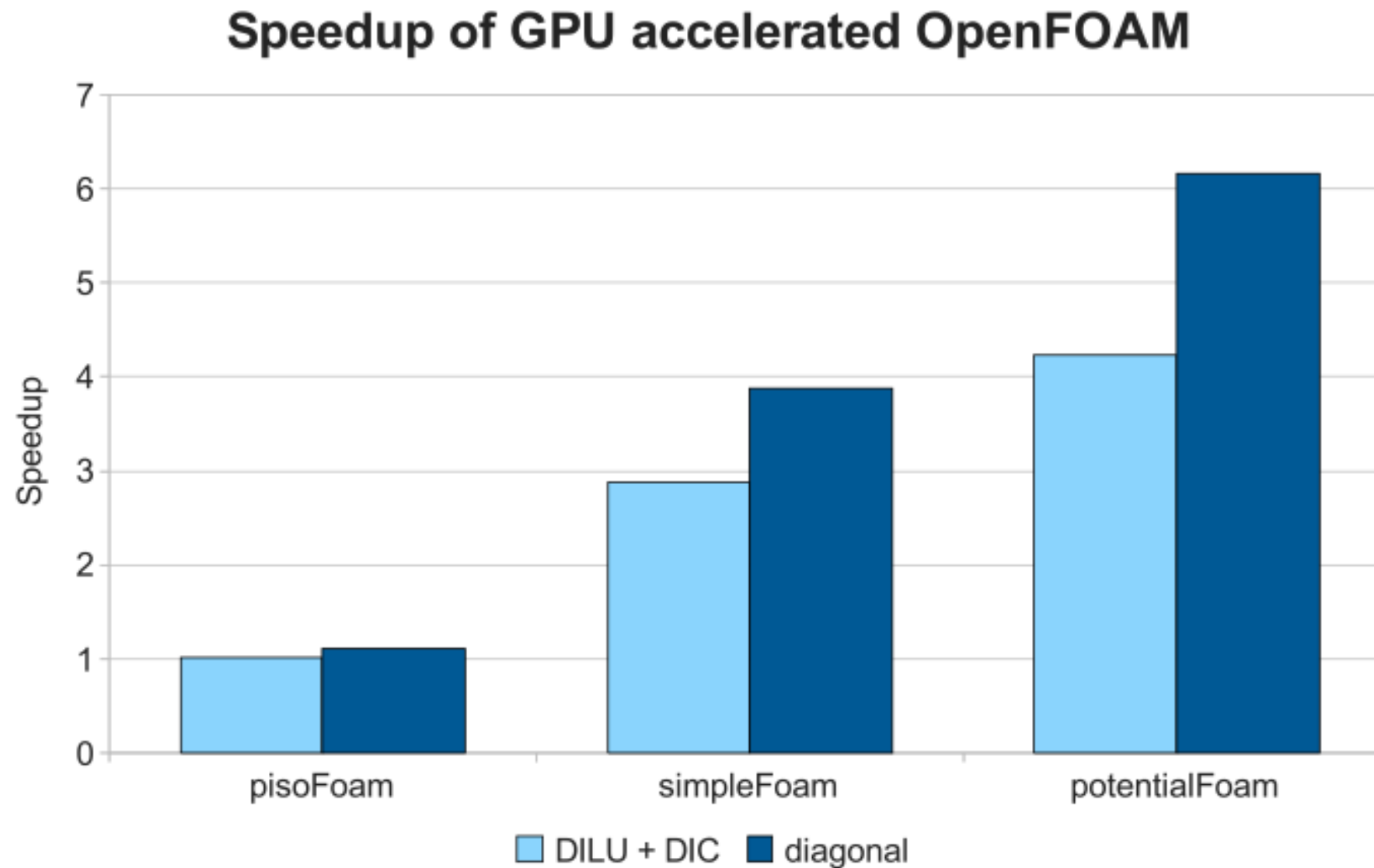
Integration with CFD code

OpenFOAM



$$\frac{\partial \mathbf{u}}{\partial t} + \nabla \cdot (\mathbf{u}\mathbf{u}) + \nabla \cdot (\nu \nabla \mathbf{u}) = -\nabla p$$

OpenFOAM speed-up



Z. Malecha, L. Mirosław, T. Tomczak, Z. Koza, M. Matyka, W. Tarnawski, D. Szczerba. GPU-Based Simulation of 3D Blood Flow in Abdominal Aorta Using OpenFoam. Archive of Mechanics 2011 (accepted).

Multi-GPU in OpenFOAM



AhmedBody3D case: Mesh 2.2M cells, 4 domains. 0.55M cells per processor which is near optimal for simpleFOAM runs.

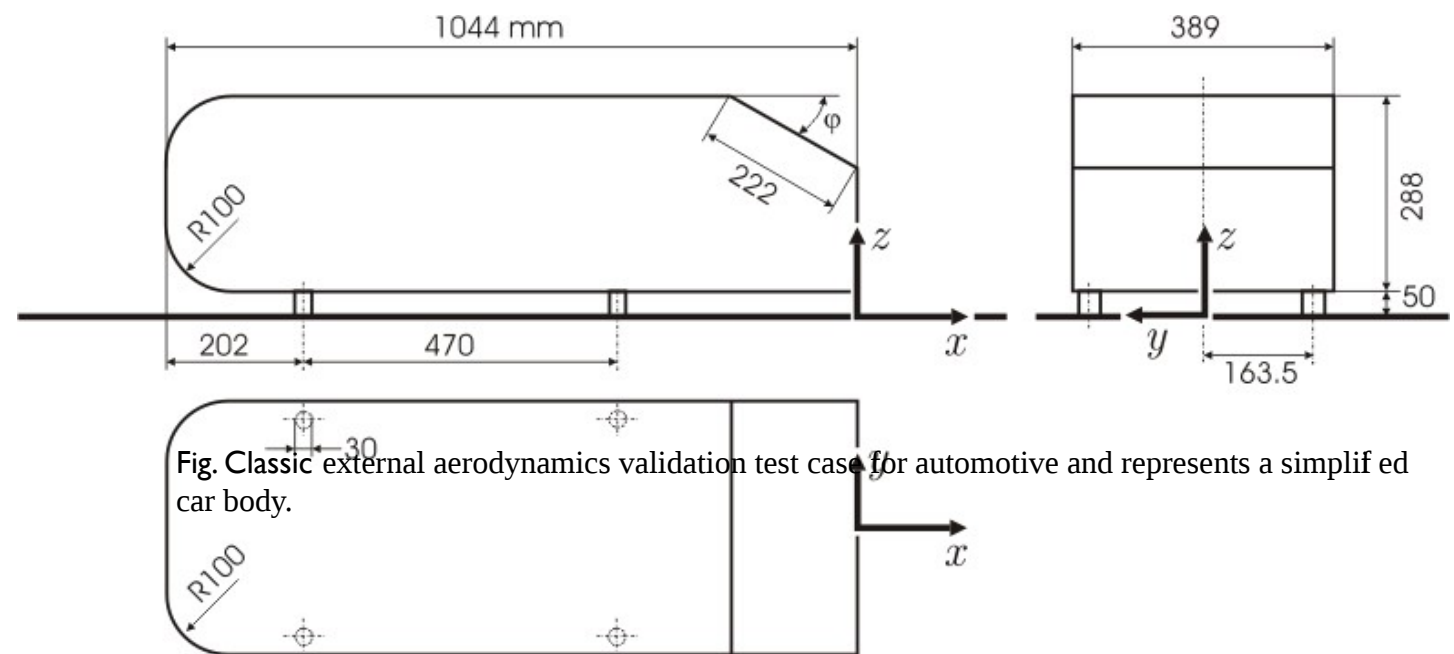
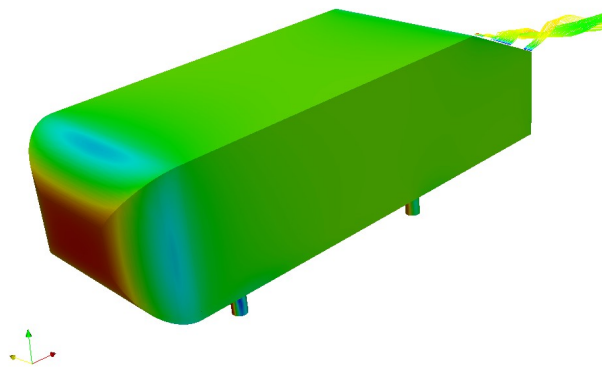
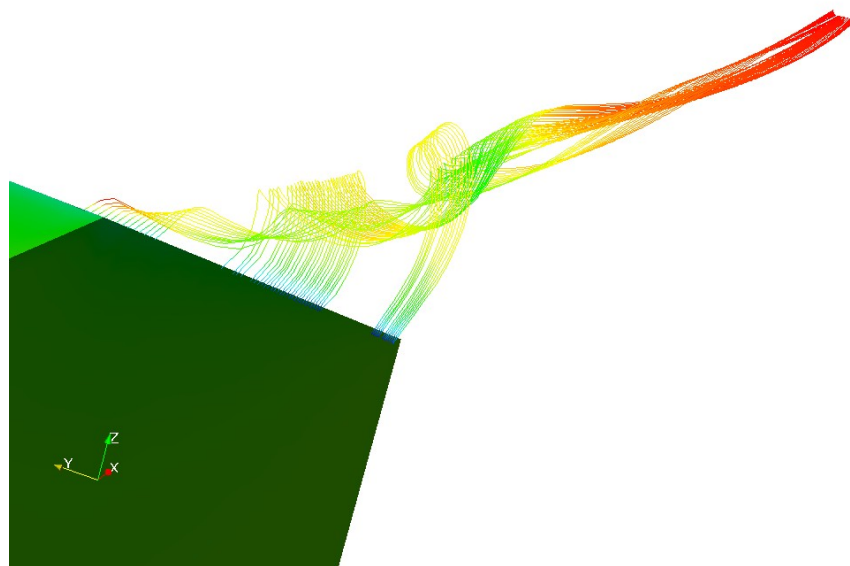


Fig. Classic external aerodynamics validation test case for automotive and represents a simplified car body.



With collaboration with



Multi-GPU in OpenFOAM



AhmedBody3D in multi-gpu system

Comparison against Intel Core i7 Nehalem

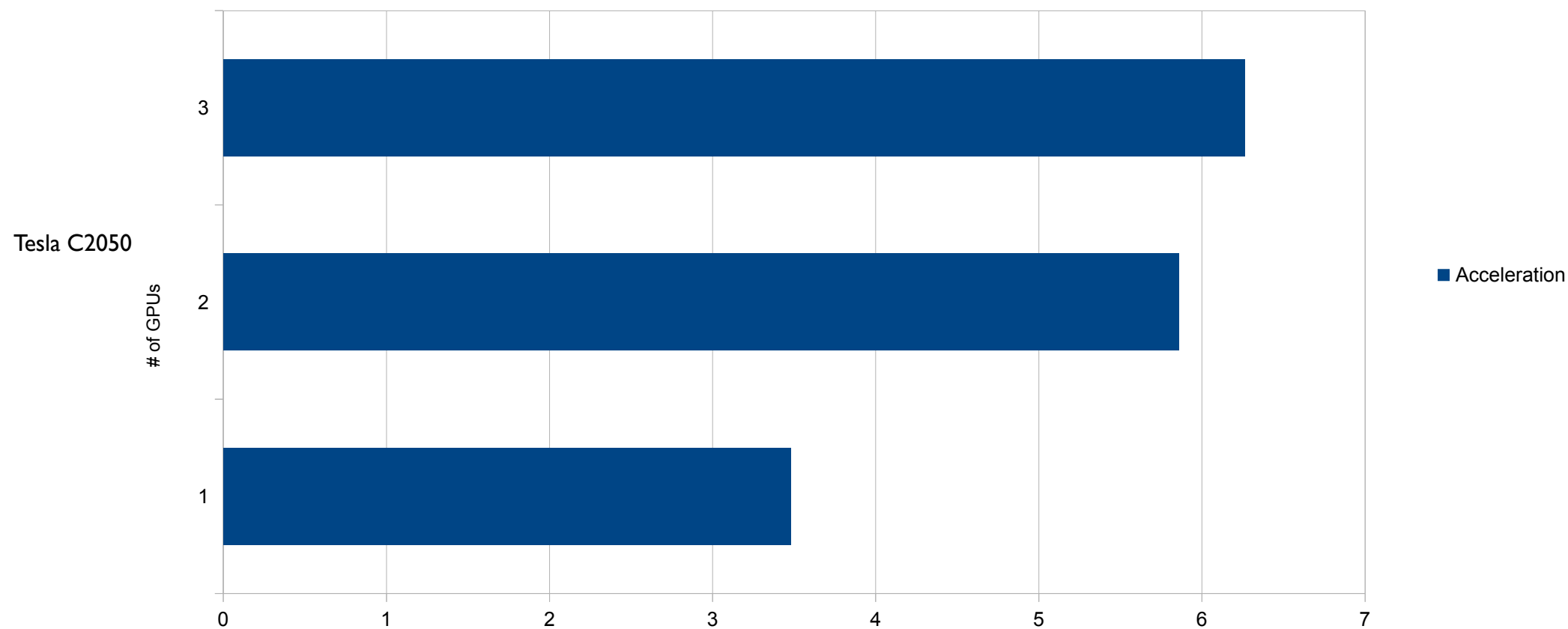


Fig. AhmedBoy3D simulation. The simulations were generated on multi-core systems.

With collaboration with



Evaluators, customers



STANFORD
UNIVERSITY



UNIVERSITY OF
CAMBRIDGE

SIEMENS



IT^{IS} FOUNDATION

Lucerne University of
Applied Sciences and Arts

HOCHSCHULE
LUZERN

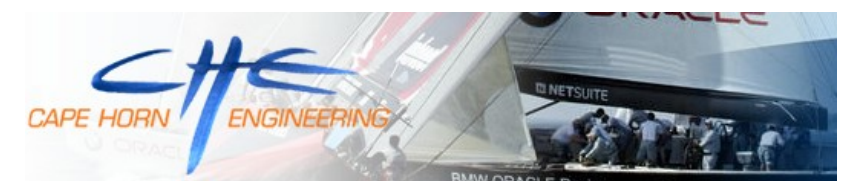
Schlumberger



IOWA STATE UNIVERSITY

ETH

Eidgenössische Technische Hochschule Zürich
Swiss Federal Institute of Technology Zürich



Market needs more!

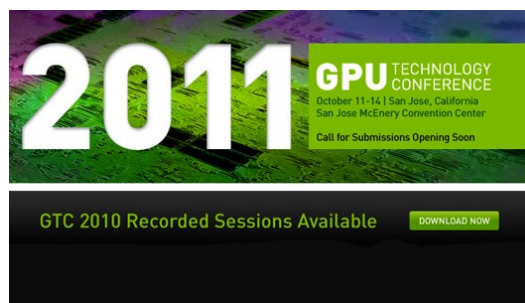
- Realistic models in biomedicine take >> 24 GB.
 - Multi-GPU systems are a must.
- CPU-GPU memcopy limits acceleration for typical CFD problems.
 - GPU Direct was not (?) so successful.
 - Vide NVIDIA GPU Direct Technology Brief,
 - HPC Advisory Council Switzerland Workshop 2011(Towards Transparent and Efficient GPU Communication on InfiniBand Clusters, CSCS)
- CUDA 4.0, GPU Direct 2.0 for MPI is a next milestone.
 - Some custom MPI configurations do not work (RDMA is needed)
- CFD Codes need to be rewritten to fit to new architectures.
 - CUDA API were not always backward compatible.

Cloud Computing. SME perspective.

- Privacy is still a concern.
- Porting to CUDA is not trivial.
- Microtransaction policy is an issue.

“ (...) Cloud computing is the next stage in the evolution of the Internet that dynamically delivers information to end users where they want it, when they want it. And, in doing that there needs to be a sophisticated balance of computing hardware and software to power that kind of abundant and flexible data.”

Tracey Blanton, a product marketing manager



- Clouds Considered at Upcoming GPU Technology Conference

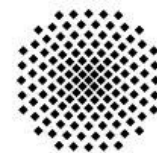
To cloud or not to cloud? That is a question.



HPC	HPC in the cloud
■ Expensive solutions. High risk of investment. ■ Instant access to data.	■ Micropayments, more flexibility. ■ Problem with transfers of GB/TB of data.
■ Security is well established.	■ How to promise the customer the data are secure?

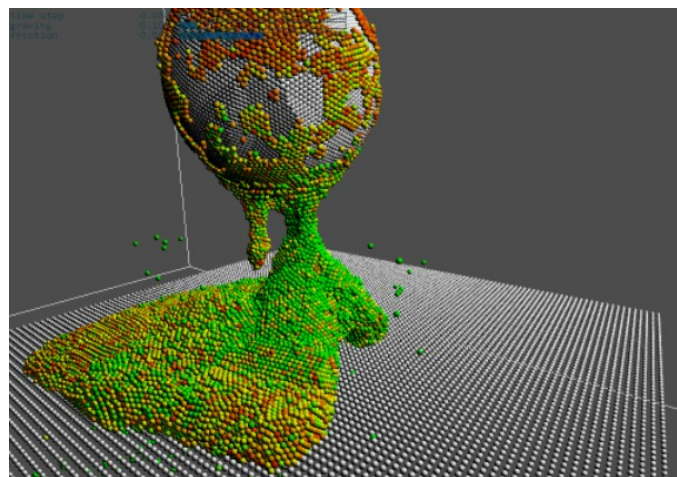
Acknowledgments

- Maciej Matyka
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Prof. at University Wroclaw Theoretical Physics
- Dominik Szczerba
PhD, IT'IS Foundation
Biomedical simulations
- Vartan Kurtcuoglu
PhD, Group leader at LTNT Lab
ETH Zurich



Universität Stuttgart

Don't wait. Just SpeedIT.



Vratis Ltd.
Wroclaw Technology Park
Muchoborska 18
Wroclaw, Poland

info@vratis.com
www.vratis.com

